The above mock-up should illustrate how the virtual art pieces should be embedded into the physical environment for manipulation. On the left, the physical environment is shown without the embedding of the virtual piece of art but with the AR tag. This is the situation you will face on site as the 3DUI contest chairs will equip the physical space at the conference site with the given AR marker. On the right, a mock-up view is shown with the embedded virtual piece of art.